

# Exact resolution of the sparse spectral unmixing problem

## Application of branch-and-bound algorithm

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# The short $\lambda$ 's resume

**2015 - 2018** Bachelor's degree in computer science and mathematics (Université de Nantes).

**2018 - 2020** Master's degree in computer science (Université de Nantes & Université Libre de Bruxelles);  
Major in Optimization in Operations Research;  
**Master's thesis :** Branch-and-bound design for  $\ell_0$ -norm optimization, application to the spectral  
unmixing problem;  
**Advisors :** S.Bourguignon, R.Ben Mhenni

**2020 - 2021** Project engineer (LS2N): algorithm implementation and scientific article redaction.

**2021 - 2024** PhD student : Tomographic image reconstruction for a new uncommon 3-photons imaging  
system (CHU, Centrale Nantes, LS2N);  
**Advisors :** Simon Stute, Jérôme Idier & Thomas Carlier

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- ① Assumption, model and definitions
- ② Branch-and-bound algorithm for non-OR community
- ③ Mathematical development and dedicated branch-and-bound
- ④ Some experiments and results
- ⑤ Conclusion

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## Hyperspectral imaging

Let us consider a scene,

- Extracts information about the **present electromagnetic spectra** over a **large range of spectral bands**;
- A pixel  $\Rightarrow$  the observed reflectance spectrum is a **mixture** formed by **different contributions** of the materials **spectral signatures**.

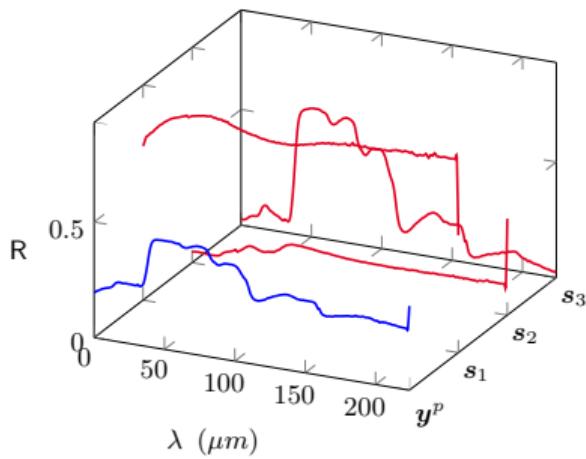
## Spectral unmixing problem (SU)

- A **blind source separation** problem i.e. estimate both **spectral signatures** - aka. *atoms* or *endmembers* - and **their proportions** aka. *abundances*;
- **Supervised SU** : the mixture is searched in a known **dictionary** of reference spectra.

# Linear Mixing Model [Singer and McCord, 1979]

Assumption : Linear Mixing Model (LMM)

The **observed mixture** for a pixel can be expressed as the **linear combination of endmembers weighted by the fractional** abundances of each atom.



⇒ For a given pixel observed on  $N_\lambda$  spectral bands :

$$\mathbf{y} = \mathbf{S} \mathbf{a} + \boldsymbol{\varepsilon} \Leftrightarrow \mathbf{y} = \sum_{q \in [1, Q]} a_q \mathbf{s}_q + \boldsymbol{\varepsilon}$$

where

$\mathbf{y} \in \mathbb{R}^{N_\lambda}$  : the reflectance spectrum;

$\mathbf{S} \in \mathbb{R}^{N_\lambda \times Q}$  : the dictionary of  $Q$  atoms;

$\mathbf{a} \in \mathbb{R}^Q$  : the abundance vector;

$\boldsymbol{\varepsilon} \in \mathbb{R}^{N_\lambda}$  : additional noise vector;

$\mathbf{s}_q, a_q$  : the  $q$ -th atom and its abundance.

## Sum-to-one & nonnegativity constraints

$$y = \sum_{q \in [1, Q]} a_q s_q + \varepsilon \quad (\text{LMM})$$

Motivation :

- To express these abundances  $a$  as percentages;
- An active endmember  $\Rightarrow$  a nonnegative explanatory contribution to the observed spectrum;
- The reflectance spectrum is only a part of the emitted light (absorption by materials)  $\sim$  Normalization of the observed abundances.

Abundance nonnegativity constraint

$$a \geq 0 \iff a_q \geq 0 \quad \forall q \in [1, Q]$$

Abundance sum-to-one constraint

$$\mathbf{1}_Q^\top a = 1 \iff \sum_{q \in [1, Q]} a_q = 1$$

Remark :

- This SU formulation is well identified in the literature as **Fully Constrained Least Squares** problems [Heinz et al., 2001] which naturally produce solutions where **some abundances are zero**.
- in **complex problems**, the estimated abundances are **spread over a substantial number** of components.

## Sparsity constraint

### Motivations

- **Physical constraint** : the observed scene is composed of a **limited number** of materials;
- The FCLS formulation may **fail in locating** the true endmembers;
- **Enforcing the number of nonzero abundances** may merely **ensure a correct mixture interpretation**.

### The support of $a$

$$\text{supp}(a) := \{q \in \llbracket 1, Q \rrbracket \mid a_q \neq 0\}$$

### The counting function : the $\ell_0$ -"norm"

$$\|a\|_0 := \text{Card}(\text{supp}(a))$$

### $K$ -sparse solution

$$a \in \mathbb{R}^Q \text{ s.t. } \|a\|_0 \leq K, \quad K \in \mathbb{Z}_+^*$$

## Sparse spectral unmixing problem ( $\ell_0$ -SU)

$$\begin{aligned} \min_{\boldsymbol{a} \in [0,1]^Q} \quad & \frac{1}{2} \| \boldsymbol{y} - \mathbf{S} \boldsymbol{a} \|_2^2 \\ \text{s.t.} \quad & \| \boldsymbol{a} \|_0 \leq K, \quad \mathbf{1}_Q^\top \boldsymbol{a} = 1 \end{aligned} \tag{\mathcal{P}_{2/0}}$$

where  $K \in \mathbb{Z}_+^*$  the sparsity coefficient set **a priori**.

It's a complex problem

- $\ell_0$ -“norm” is not differentiable, not continuous  $\Rightarrow \mathcal{P}_{2/0}$  is **not convex**;
- $\ell_0$ -“norm” minimization problems are  $\mathcal{NP}$ -Hard [Natarajan, 1995];
- Can be **only considered** for problems with a **limited amount of atoms**.

But in practice

- The **number of active atoms** in a mixture is relatively **small** e.g.  $K \in \llbracket 1, 6 \rrbracket$ ;
- The **dictionary** is typically composed of  $10 \sim 500$  spectral signatures;
- The **sum-to-one & nonnegativity constraints** restrict the space of feasible solutions.

## A short state of the art

Approximation: greedy algorithms using heuristics, convex or nonconvex relaxation [Tropp and Wright, 2010]

- Reduce the complexity of an **exhaustive exploration**;
- **Rapidly** provide sparse solution;
- The obtained results are **often suboptimal**.

Standard  $\ell_0$  problems using MIP techniques:

[Bourguignon et al., 2016], [Bertsimas et al., 2016];

Dedicated branch-and-bound algorithm to tackle  $\ell_0$  problems:

[Bienstock, 1999], [Bertsimas and Shiota, 2009], [Ben Mhenni, 2020], [Hazimeh et al., 2021];

## Our approach

Implementing an **exact optimization algorithm** for the  $\ell_0$ -SU

$$\begin{aligned} \min_{\mathbf{a} \in [0,1]^Q} \quad & \frac{1}{2} \|\mathbf{y} - \mathbf{S} \mathbf{a}\|_2^2 \\ \text{s.t.} \quad & \|\mathbf{a}\|_0 \leq K, \quad \mathbf{1}_Q^\top \mathbf{a} = 1 \end{aligned} \quad (\mathcal{P}_{2/0})$$

## MIP formulation

Introduce a binary decision variables:  $\mathbf{b} \in \{0,1\}^Q$  s.t.  $a_q = 0 \Leftrightarrow b_q = 0 \quad \forall q \in \llbracket 1, Q \rrbracket$ ;

Link  $\mathbf{a}$  and  $\mathbf{b}$ :  $|\mathbf{a}| \leq M \mathbf{b}$  with  $M \in \mathbb{R}_+^*$  aka. *bigM assumption*;

**Trivially** with  $\mathbf{a} \in [0,1]$ :  $M = 1$  and  $\mathbf{a} \leq \mathbf{b}$

Rewrite the  $\ell_0$ -"norm":  $\|\mathbf{a}\|_0 = \sum_{q \in \llbracket 1, Q \rrbracket} b_q$

$$\begin{aligned} \min_{\substack{\mathbf{a} \in [0,1]^Q \\ \mathbf{b} \in \{0,1\}^Q}} \quad & \frac{1}{2} \|\mathbf{y} - \mathbf{S} \mathbf{a}\|_2^2 \\ \text{s.t.} \quad & \sum_{q \in \llbracket 1, Q \rrbracket} b_q \leq K, \quad \mathbf{1}_Q^\top \mathbf{a} = 1, \quad \mathbf{a} \leq \mathbf{b} \end{aligned} \quad (\mathcal{P}_{2/0})$$

⇒ Just use IBM Cplex solver ...

## Our approach

- Implementing a **dedicated** and **exact optimization algorithm** for the  $\ell_0$ -SU  
⇒ Branch-and-bound algorithm;
- Try to be *harder, better, faster, stronger* than a commercial solver [Ben Mhenni, 2020];
- Provide an **open-source** software to the SU community.

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## OR's Mantra

When an exhaustive search of all feasible solutions is inconceivable, take a break and implement a branch-and-bound.

## Main principle

- Divide & conquer approach;
- Use of bounds on the optimal value to avoid the exploration of some regions of the search space; for a minimization problem :

$$\underline{z} \leq z^* \leq \bar{z}$$

The dual bound  $\underline{z} \in \mathbb{R}$ : a **lower bound** computed by a **relaxation**, often **easier to compute**;

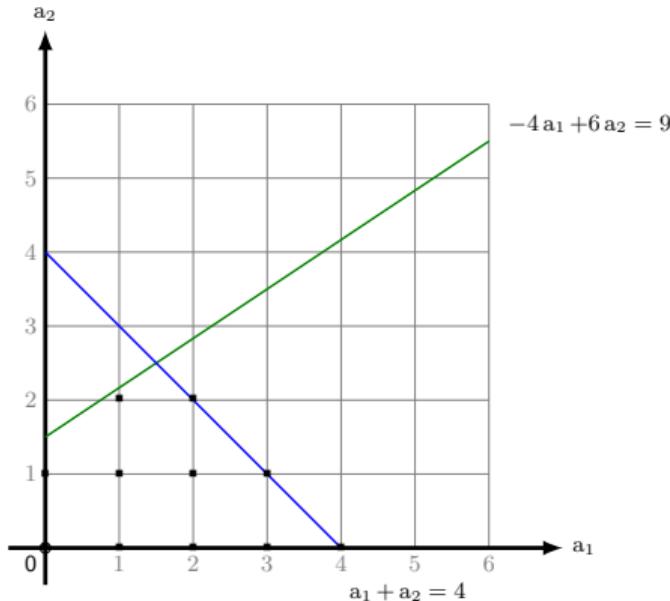
The primal bound  $\bar{z} \in \mathbb{R}$ : an **upper bound** given by any **feasible** solution.

- Build an **exploration tree** by repeating two steps: the **Branch** & the **Bound** operations.

## Branch-and-bound algorithm by the example

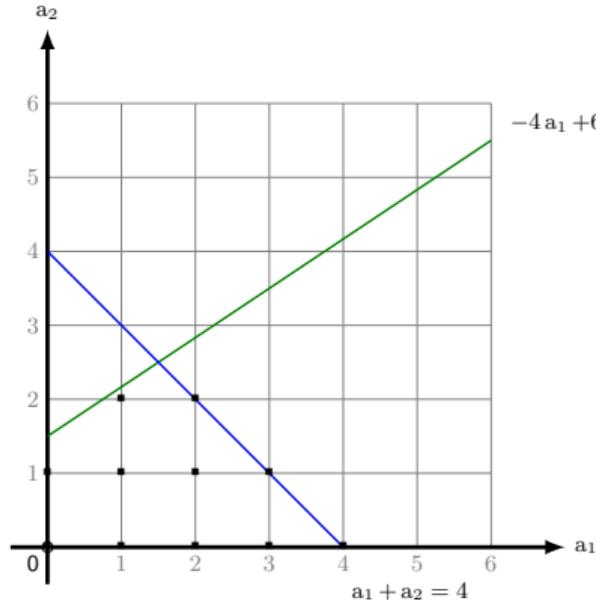
Let us consider:

$$(\mathcal{P}) : \min \left\{ f(\mathbf{a}) = a_1 - 2a_2 \mid -4a_1 + 6a_2 \leq 9; a_1 + a_2 \leq 4; \mathbf{a} \in \mathbb{Z}_+^2 \right\}$$



**Our objective :** find  $\hat{\mathbf{a}} := \text{Argmin}(\mathcal{P})$

## Branch-and-bound algorithm by the example



$$-4a_1 + 6a_2 = 9$$

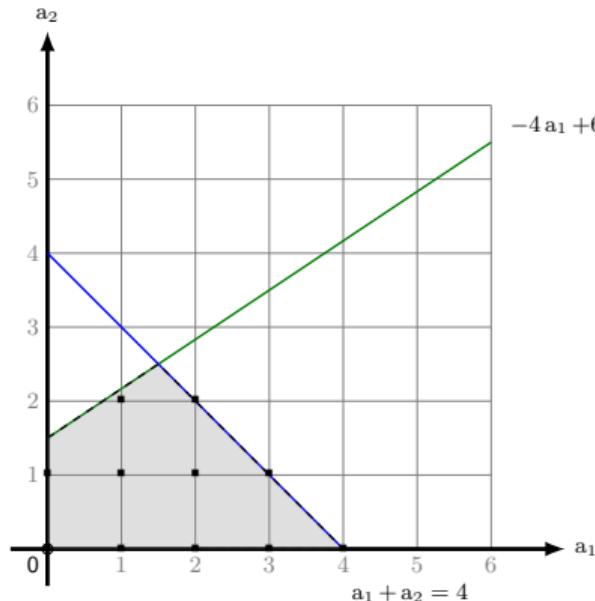
$$a_1 + a_2 = 4$$

$\mathcal{P}_1$

$$f(\hat{\mathbf{a}}) = \infty$$

## Branch-and-bound algorithm by the example

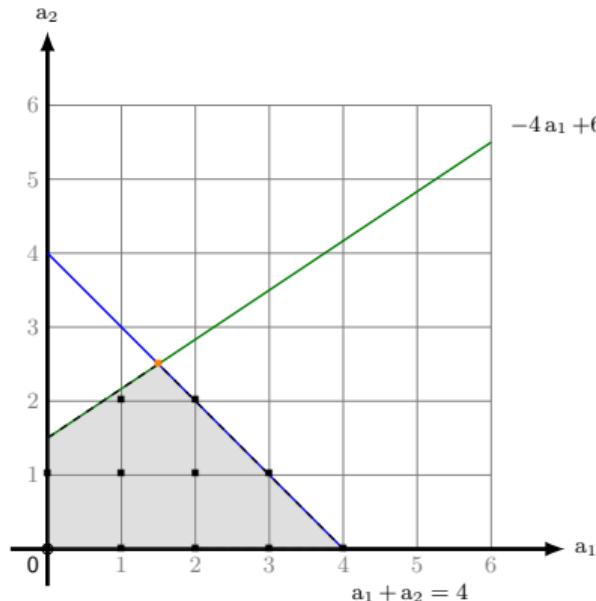
$$(\mathcal{P}_1) : \min \left\{ f(\mathbf{a}) = a_1 - 2a_2 \mid -4a_1 + 6a_2 \leq 9; a_1 + a_2 \leq 4; \mathbf{a} \in \mathbb{R}_+^2 \right\}$$



$\mathcal{P}_1$        $f(\hat{\mathbf{a}}) = \infty$

## Branch-and-bound algorithm by the example

$$(\mathcal{P}_1) : \min \left\{ f(\mathbf{a}) = a_1 - 2a_2 \mid -4a_1 + 6a_2 \leq 9; a_1 + a_2 \leq 4; \mathbf{a} \in \mathbb{R}_+^2 \right\}$$



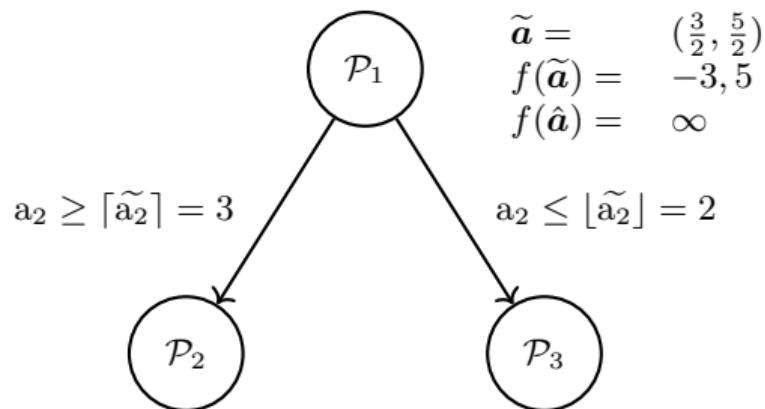
$\mathcal{P}_1$

$$\begin{aligned}\tilde{\mathbf{a}} &= \left( \frac{3}{2}, \frac{5}{2} \right) \\ f(\tilde{\mathbf{a}}) &= -3, 5 \\ f(\hat{\mathbf{a}}) &= \infty\end{aligned}$$

## Branch-and-bound algorithm by the example

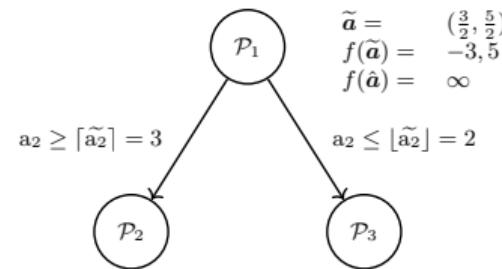
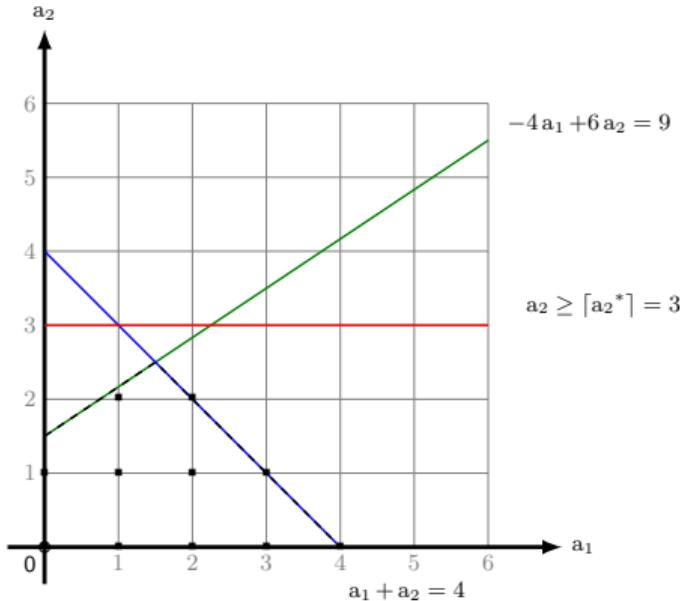
**Branch :** Use the optimum value to define inequalities and create a  $b$ -partition of the search space (exhaustive but not necessarily mutually exclusive);

e.g. Most infeasible branching  $\Leftrightarrow$  most fractional component



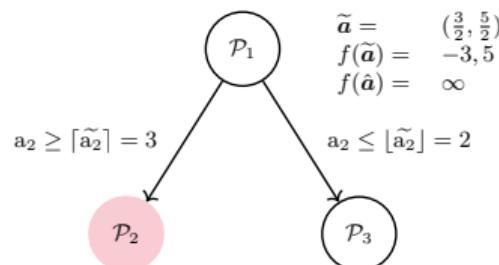
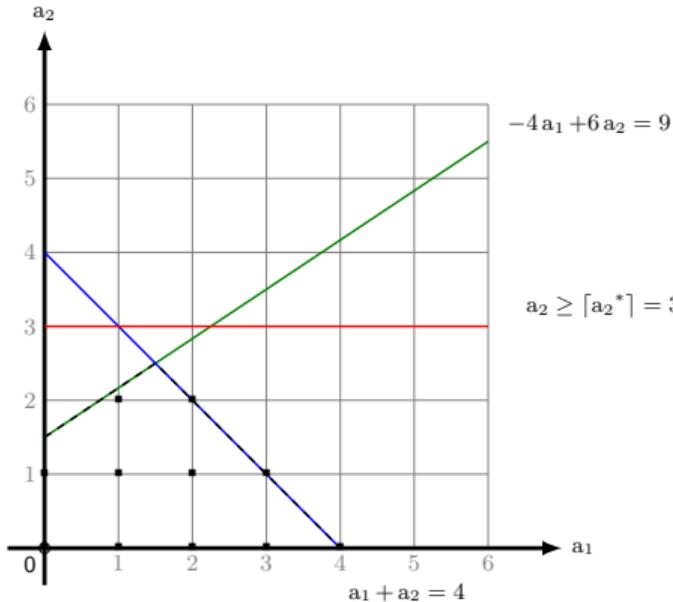
## Branch-and-bound algorithm by the example

$$\mathcal{P}_2 := \mathcal{P}_1 \cap \{a_2 \geq 3\}$$



## Branch-and-bound algorithm by the example

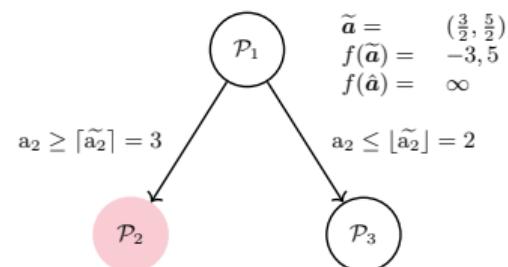
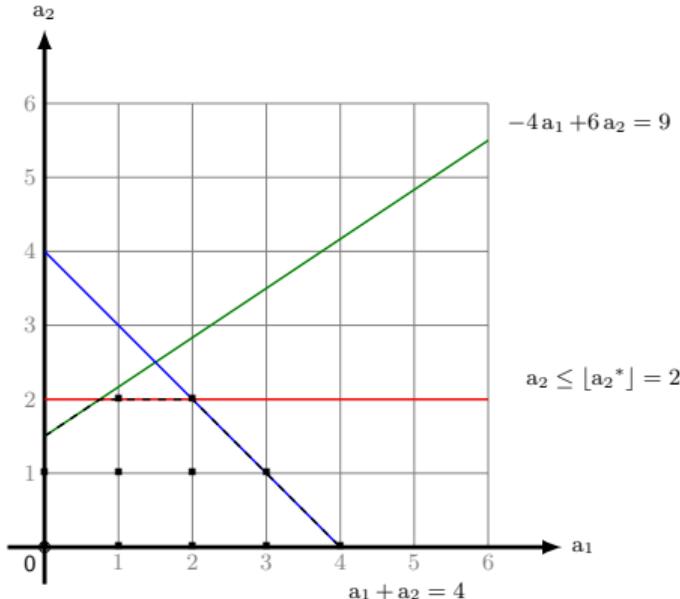
$$\mathcal{P}_2 := \mathcal{P}_1 \cap \{a_2 \geq 3\}$$



⇒ Pruning  $\mathcal{P}_2$  by **nonfeasibility** !

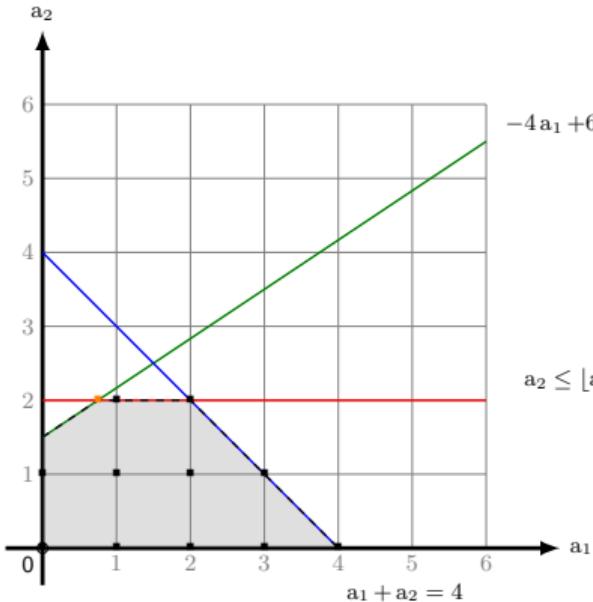
## Branch-and-bound algorithm by the example

$$\mathcal{P}_3 := \mathcal{P}_1 \cap \{a_2 \leq 2\}$$



## Branch-and-bound algorithm by the example

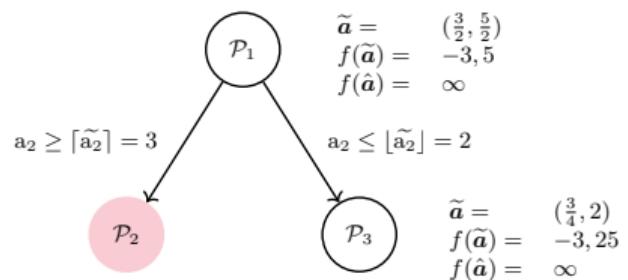
$$\mathcal{P}_3 := \mathcal{P}_1 \cap \{a_2 \leq 2\}$$



$$-4a_1 + 6a_2 = 9$$

$$a_2 \leq \lfloor a_2^* \rfloor = 2$$

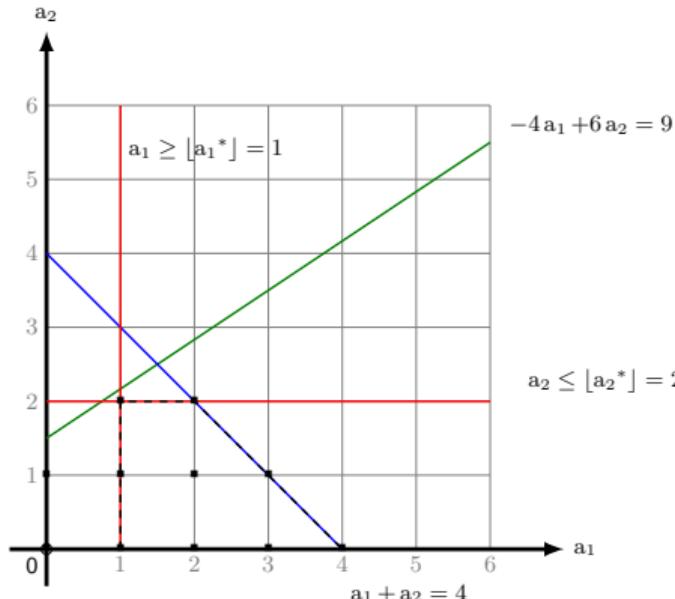
$$a_1 + a_2 = 4$$



⇒ Nothing can be concluded: **Branch on  $\mathcal{P}_3$ !**

## Branch-and-bound algorithm by the example

$$\mathcal{P}_4 := \mathcal{P}_1 \cap \{a_2 \leq 2\} \cap \{a_1 \geq 1\}$$

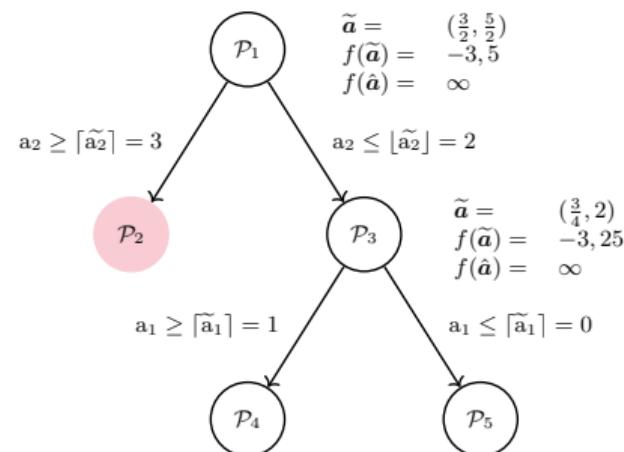


$$-4a_1 + 6a_2 = 9$$

$$a_2 \leq [a_2^*] = 2$$

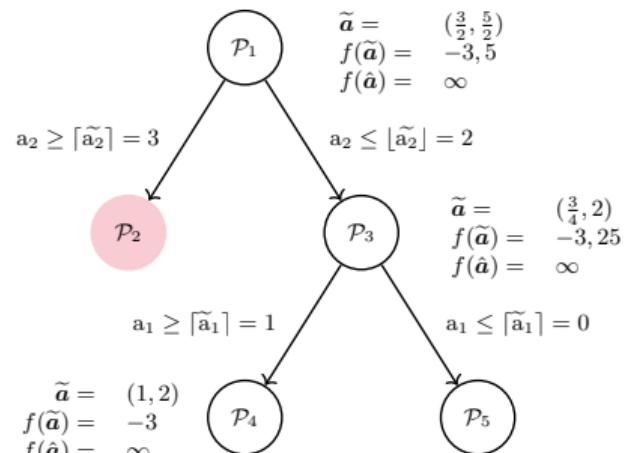
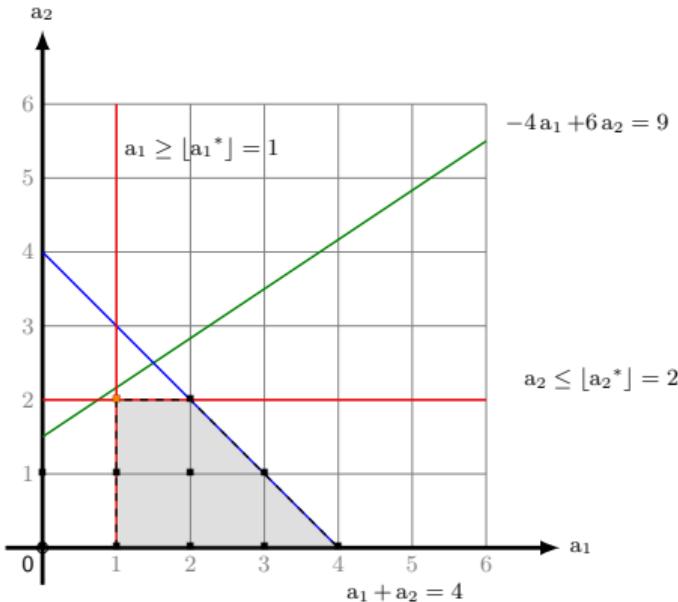
$$\vdash$$

$$\dashv$$



## Branch-and-bound algorithm by the example

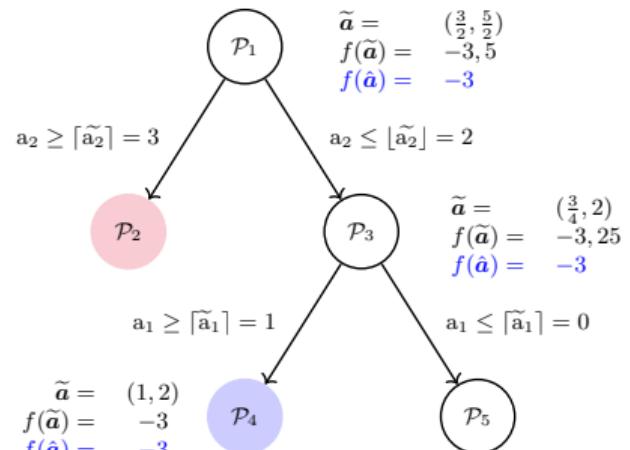
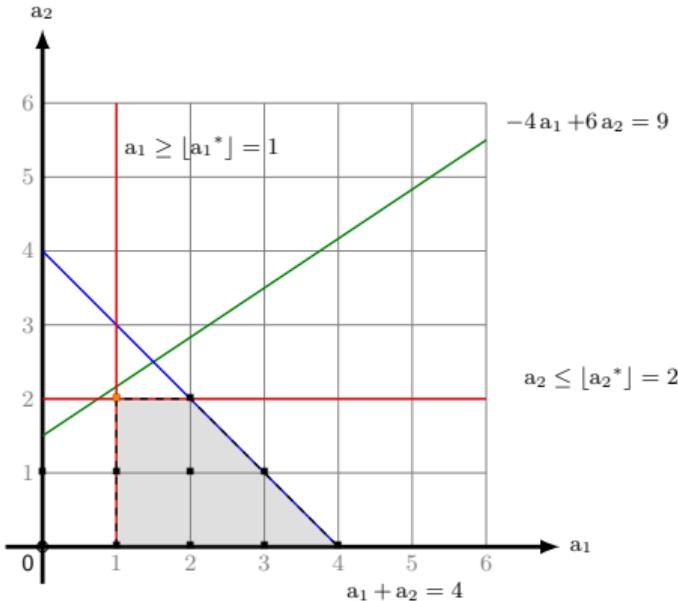
$$\mathcal{P}_4 := \mathcal{P}_1 \cap \{a_2 \leq 2\} \cap \{a_1 \geq 1\}$$



- ⇒ Prune  $\mathcal{P}_4$  by **optimality** i.e.  $\exists \tilde{\mathbf{a}} \in \mathbb{Z}_+ \text{-feasible s.t. } f(\tilde{\mathbf{a}}) < f(\hat{\mathbf{a}})$ ;
- ⇒ Update the global upper bound  $f(\hat{\mathbf{a}})$

## Branch-and-bound algorithm by the example

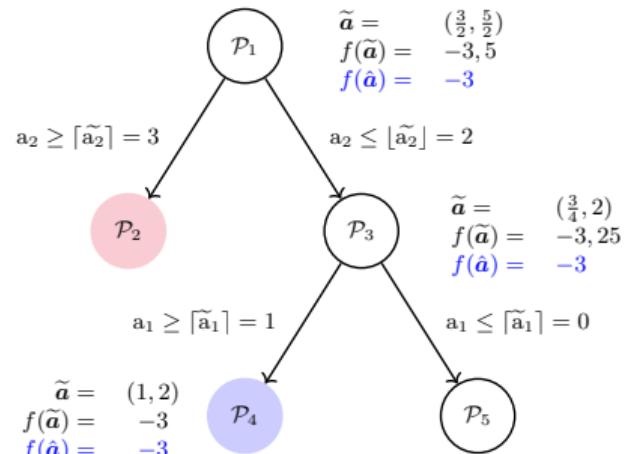
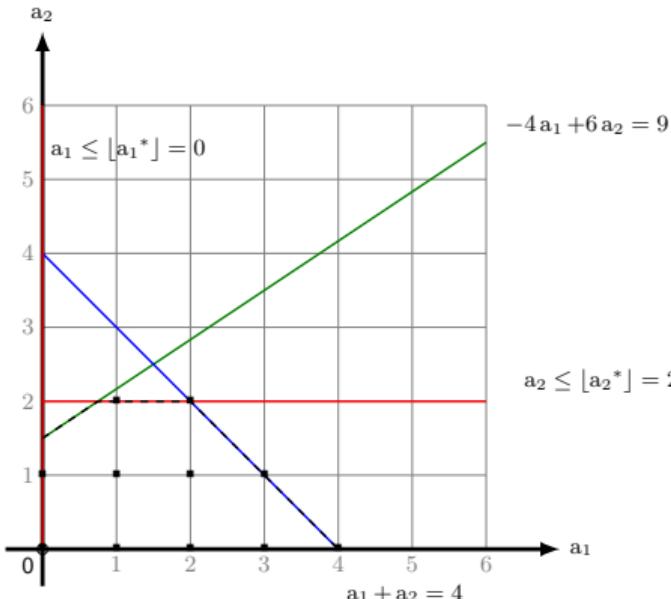
$$\mathcal{P}_4 := \mathcal{P}_1 \cap \{a_2 \leq 2\} \cap \{a_1 \geq 1\}$$



- ⇒ Prune  $\mathcal{P}_4$  by **optimality** i.e.  $\exists \tilde{\mathbf{a}} \in \mathbb{Z}_+ \text{-feasible s.t. } f(\tilde{\mathbf{a}}) < f(\hat{\mathbf{a}})$ ;
- ⇒ Update the global upper bound  $f(\hat{\mathbf{a}})$

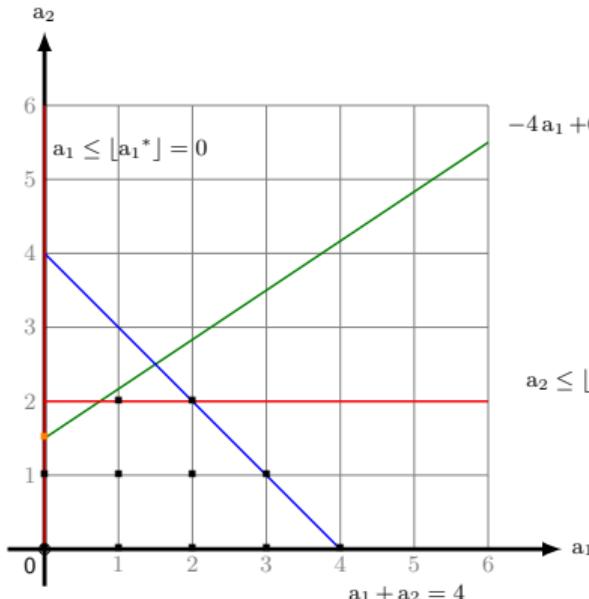
## Branch-and-bound algorithm by the example

$$\mathcal{P}_5 := \mathcal{P}_1 \cap \{a_2 \leq 2\} \cap \{a_1 \leq 0\}$$



## Branch-and-bound algorithm by the example

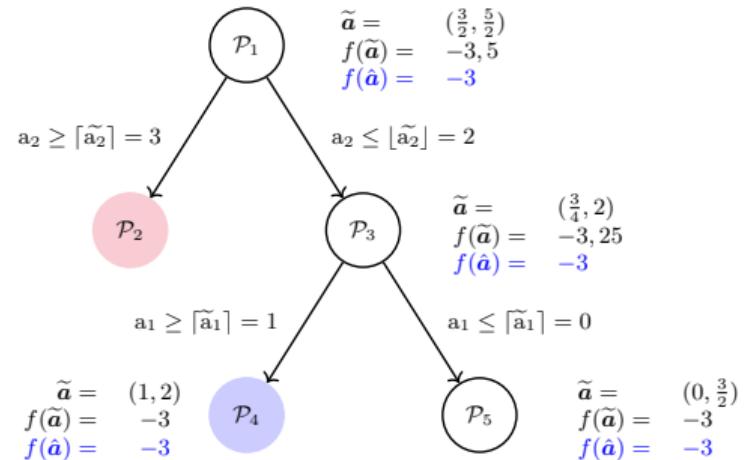
$$\mathcal{P}_5 := \mathcal{P}_1 \cap \{a_2 \leq 2\} \cap \{a_1 \leq 0\}$$



$$-4a_1 + 6a_2 = 9$$

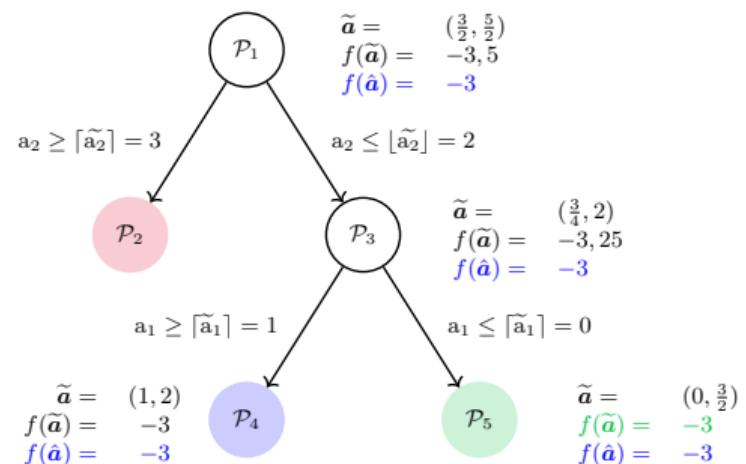
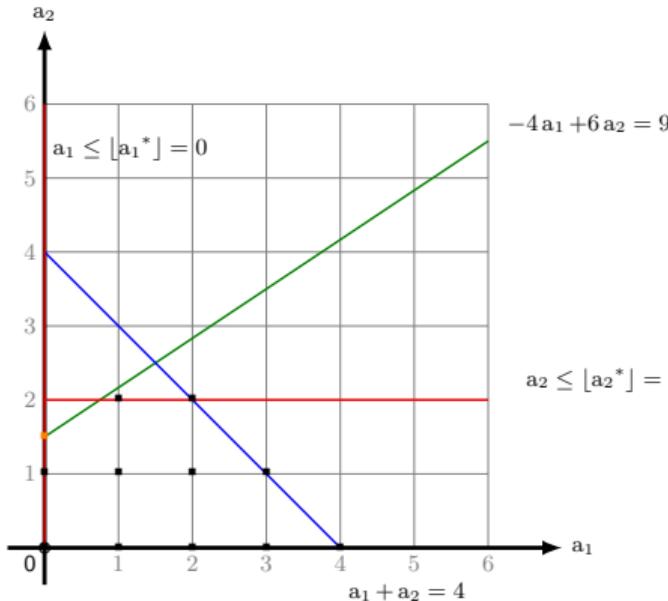
$$a_2 \leq \lfloor a_2^* \rfloor = 2$$

$$a_1 + a_2 = 4$$



## Branch-and-bound algorithm by the example

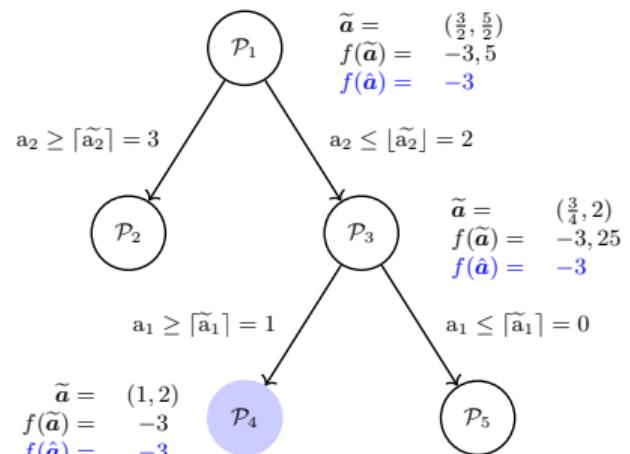
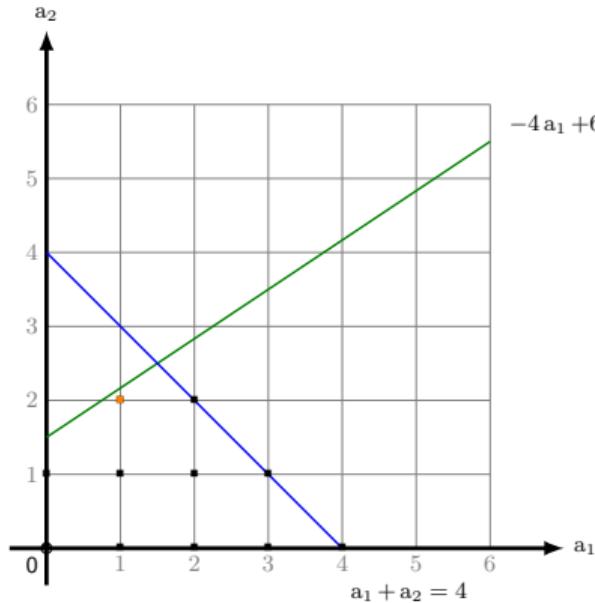
$$\mathcal{P}_5 := \mathcal{P}_1 \cap \{a_2 \leq 2\} \cap \{a_1 \leq 0\}$$



⇒ Prune  $P_5$  by dominance i.e.  $\forall \tilde{\mathbf{a}}, f(\tilde{\mathbf{a}}) \geq f(\hat{\mathbf{a}})$ ;

## Branch-and-bound algorithm by the example

$$(\mathcal{P}) : \min \left\{ f(\mathbf{a}) = a_1 - 2a_2 \mid -4a_1 + 6a_2 \leq 9; \quad a_1 + a_2 \leq 4; \quad \mathbf{a} \in \mathbb{Z}_+^2 \right\}$$



⇒ **Founded and certified optimality** :  $\hat{\mathbf{a}} = (1, 2)$ ,  $f(\hat{\mathbf{a}}) = -3$ .

## Branch-and-bound algorithm [Land and Doig, 1960]

**Computational complexity:**  $\mathcal{O}(Tb^Q)$  with

$b$ : *branching factor*

$T$ : a fixed bound on time needed to explore the search (sub)spaces;

$Q$ : the length of the longest path from the root to a leaf.

### How to tune this algorithm ?

Branching strategy:

- Which value for the  $b \in \mathbb{N}^*$  ?
- How to choose the branching variable  $a_i$  ?

Pruning rules:

- How to compute the lower bounds ?
- Add other valid inequality, cutting planes, dominance rules, ...

Search strategy:

- How to explore the tree ? e.g. DFS, BFS, ...

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The branch-and-bound will solve many subproblems on different subspaces :

### Set notations

Let  $\mathbb{S} := [\![1, Q]\!]$ ,

The discarded variables:  $\mathcal{Z} := \{q \in \mathbb{S} \mid a_q \notin \text{supp}(\mathbf{a})\} \subset \mathbb{S}$ ;

The remaining variables on  $[0, 1]$ :  $\bar{\mathcal{Z}} := \mathbb{S} \setminus \mathcal{Z}$  with  $\bar{n} := \text{Card}(\bar{\mathcal{Z}})$

The choosen variables:  $\mathcal{C} \subset \bar{\mathcal{Z}}$

The **general formulation** of the subproblems :

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \|\mathbf{a}_{\bar{\mathcal{Z}}}\|_0 \leq \hat{K} - \text{Card}(\mathcal{C}), \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/0})$$

## $\ell_0$ -norm convex relaxation:

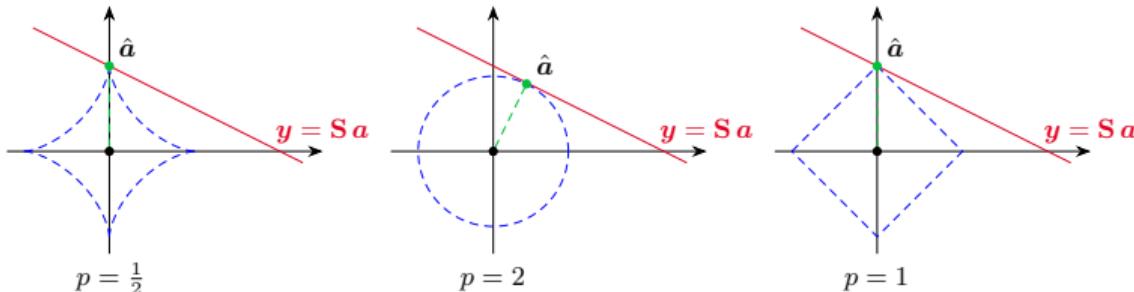


Figure:  $\ell_p$ -norm  $\forall p \in \{\frac{1}{2}, 2, 1\}$

Which one to choose?

**Constraint** : preserve the sparsity of the solutions;

- $\ell_p$ -norm with  $p \in ]0, 1[$ : sparse solution **but nonconvex** norm **and** we need to **ensure the optimality** of the solution
- $\ell_2$ -norm: **nonsparse** solution **but** convex norm;
- $\ell_1$ -norm: sparse solution **and** convex norm;

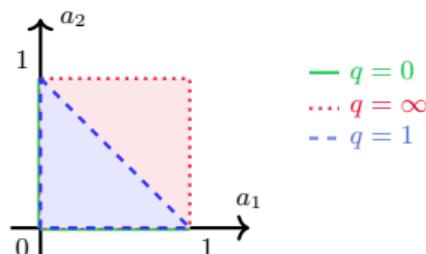
$\ell_0$ -norm convex relaxation:

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \|\mathbf{a}_{\bar{\mathcal{Z}}}\|_0 \leq K - \mathbf{Card}(\mathcal{C}), \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/0})$$

Rewrite the sparsity constraint:

Using  $\mathcal{B}_p^K := \{ \mathbf{a} \in \mathbb{R}^Q \mid \| \mathbf{a} \|_p \leq K \}$ ,  $K \in \mathbb{Z}_+^*$ :  $\mathbf{a} \in ([0,1]^{\bar{n}} \cap \mathcal{B}_0^{K - \mathbf{Card}(\mathcal{C})})$

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{a}_{\bar{\mathcal{Z}}} \in \mathcal{B}_0^{K - \mathbf{Card}(\mathcal{C})}, \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/0})$$



Property : the  $\ell_1$  relaxation

Given  $K \in \mathbb{N}^*$  and under bound constraints:

$$\mathbf{conv} \left( [0,1]^Q \cap \mathcal{B}_0^K \right) = \left( [0,1]^Q \cap \mathcal{B}_1^K \right)$$

$\ell_0$ -norm convex relaxation:

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{a}_{\bar{\mathcal{Z}}} \in \mathcal{B}_0^{K - \text{Card}(\mathcal{C})}, \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/0})$$

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{a}_{\bar{\mathcal{Z}}} \in \mathcal{B}_1^{K - \text{Card}(\mathcal{C})}, \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/1})$$

Beware of sparsity constraint !!

When  $K > \text{Card}(\mathcal{C})$ , the relaxed sparsity constraint is **dominated** by the sum-to-one constraint; it can be **withdrawn** of  $\mathcal{P}_{2/1}$ .

$$\rightsquigarrow \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} \leq K - \text{Card}(\mathcal{C}) \quad \wedge \quad K > \text{Card}(\mathcal{C}) \implies K - \text{Card}(\mathcal{C}) > 1 \quad \wedge \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} \leq 1$$

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \cancel{\mathbf{a}_{\bar{\mathcal{Z}}} \in \mathcal{B}_1^{K - \text{Card}(\mathcal{C})}}, \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/1})$$

$\Rightarrow$  Just another FCLS formulation.

## Branching procedure - $K > \text{Card}(\mathcal{C})$

$\ell_0$ -"norm" subproblem:

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{a}_{\bar{\mathcal{Z}}} \in \mathcal{B}_0^{K - \text{Card}(\mathcal{C})}, \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/0})$$

$\ell_1$ -"norm" subproblem:

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/1})$$

### Main idea

To select an atom to add in the support of  $\mathcal{P}_{2/0}$ :

- Compute  $\hat{\mathbf{a}} := \text{Argmin}(\mathcal{P}_{2/1})$
- Choose the  $q$ -th endmember

$$q := \underset{i \in \bar{\mathcal{Z}} \setminus \mathcal{C}}{\text{argmax}} (\hat{a}_i)$$

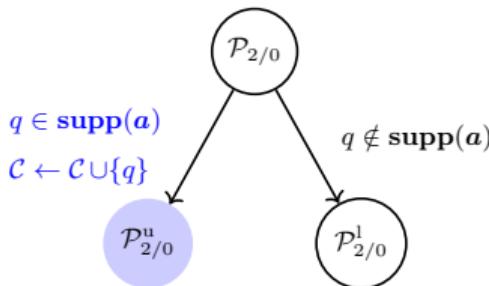
- Apply a binary branching strategy on the  $q$ -th endmember, i.e.  $\forall q \in \bar{\mathcal{Z}} \setminus \mathcal{C}$

$$q \in \text{supp}(\mathbf{a}) \quad \text{or} \quad q \notin \text{supp}(\mathbf{a})$$

Branching procedure -  $K > \text{Card}(\mathcal{C})$  -  $q \in \text{supp}(a)$

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{a}_{\bar{\mathcal{Z}}} \in \mathcal{B}_0^{K - \text{Card}(\mathcal{C})}, \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/0})$$

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \hat{\mathbf{a}}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/1})$$



$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{a}_{\bar{\mathcal{Z}}} \in \mathcal{B}_0^{K - (\text{Card}(\mathcal{C}) + 1)}, \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/0}^u)$$

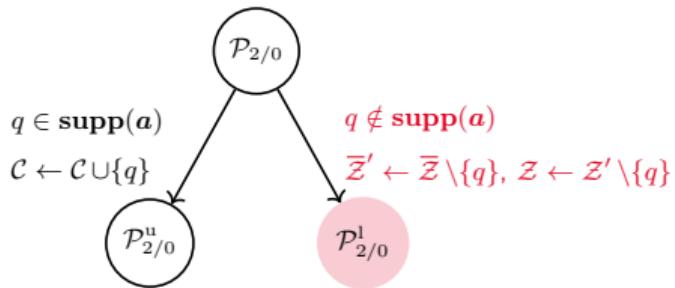
$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \hat{\mathbf{a}}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/1}^u)$$

⇒ Same relaxations, **Nothing to do.**

Branching procedure -  $K > \text{Card}(\mathcal{C})$  -  $q \notin \text{supp}(a)$

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{a}_{\bar{\mathcal{Z}}} \in \mathcal{B}_0^{K - \text{Card}(\mathcal{C})}, \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \mathbf{a}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/0})$$

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}}} \in [0,1]^{\bar{n}}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}}} \mathbf{a}_{\bar{\mathcal{Z}}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{1}_{\bar{\mathcal{Z}}}^\top \hat{\mathbf{a}}_{\bar{\mathcal{Z}}} = 1 \quad (\mathcal{P}_{2/1})$$



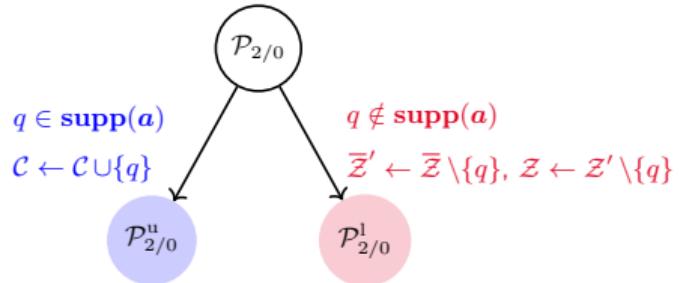
$$\min_{\mathbf{a}_{\bar{\mathcal{Z}'}} \in [0,1]^{\bar{n}'}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}'}} \mathbf{a}_{\bar{\mathcal{Z}'}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{a}_{\bar{\mathcal{Z}'}} \in \mathcal{B}_0^{K - \text{Card}(\mathcal{C})}, \quad \mathbf{1}_{\bar{\mathcal{Z}'}}^\top \mathbf{a}_{\bar{\mathcal{Z}'}} = 1 \quad (\mathcal{P}_{2/0}^l)$$

$$\min_{\mathbf{a}_{\bar{\mathcal{Z}'}} \in [0,1]^{\bar{n}'}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{\mathcal{Z}'}} \mathbf{a}_{\bar{\mathcal{Z}'}} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{1}_{\bar{\mathcal{Z}'}}^\top \mathbf{a}_{\bar{\mathcal{Z}'}} = 1 \quad (\mathcal{P}_{2/1}^l)$$

⇒ Different relaxations, A new FCLS problem.

## Branching procedure - $K = \text{Card}(\mathcal{C})$

**Additional assumption:**  $\hat{\mathbf{a}} := \text{Argmin}(\mathcal{P}_{2/1})$  and  $\|\hat{\mathbf{a}}\|_0 = K - 1$



$$\min_{\mathbf{a}_C \in [0,1]^K} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_C \mathbf{a}_C \right\|_2^2 \quad \text{s.t.} \quad \mathbf{1}_C^\top \mathbf{a}_C = 1 \quad (\mathcal{P}_{2/1}^u)$$

$$\min_{\mathbf{a}_{\bar{Z}'} \in [0,1]^{\bar{n}'}} \quad \frac{1}{2} \left\| \mathbf{y} - \mathbf{S}_{\bar{Z}'} \mathbf{a}_{\bar{Z}'} \right\|_2^2 \quad \text{s.t.} \quad \mathbf{1}_{\bar{Z}'}^\top \mathbf{a}_{\bar{Z}'} = 1 \quad (\mathcal{P}_{2/1}^l)$$

$\mathcal{P}_{2/1}^l$ : to gather the best subset of atoms in the search subspace and get **feasible nonsparse solutions** i.e. **lower bounds**;

$\mathcal{P}_{2/1}^u$ : to fit the optimal abundances of the selected  $\text{supp}(a)$  and get  **$K$ -sparse feasible solutions** i.e. **upper bounds**.

# The dedicated branch-and-bound

Lower bound evaluations:

- Right child:
  - ⇒ Solve  $\mathcal{P}_{2/1}^l$  to get lower bound,
  - ⇒ try to fathomed the node;
- Left child  $\wedge K = \text{Card}(\mathcal{C})$ :
  - ⇒ Solve  $\mathcal{P}_{2/1}^u$  to get upper bound,
  - ⇒ fathomed the node;
- Left child  $\wedge K > \text{Card}(\mathcal{C})$ :
  - ⇒ Just branch on  $q \in \bar{\mathcal{Z}} \setminus \mathcal{C}$ .

Search strategy:

DFS: to quickly find  $\hat{K}$ -sparse solutions

---

**Algorithme 1** : Dedicated branch-and-bound algorithm

---

**Data** :  $\hat{K}, \mathbf{S}, \mathbf{y}, \mathbb{S}$   
**Result** :  $(\hat{\mathbf{a}}, \hat{z})$   
**Initialization** :

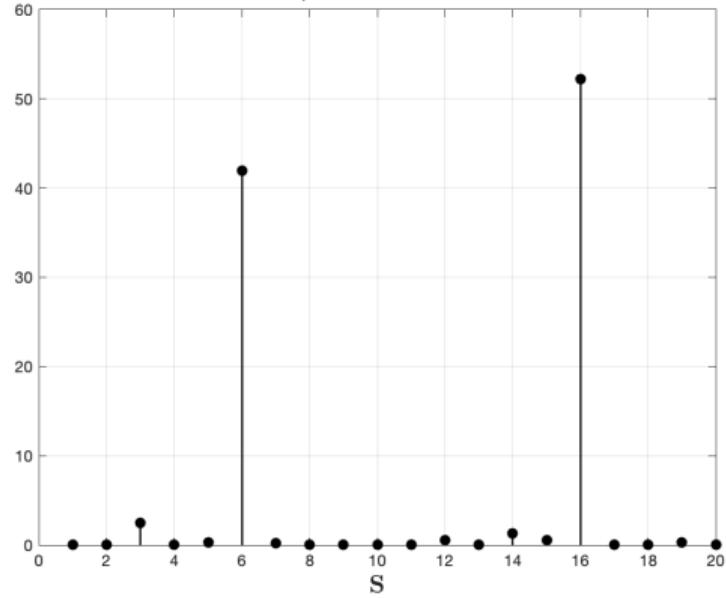
```
1  $\bar{\mathcal{Z}} \leftarrow \mathbb{S}, \mathcal{Z} \leftarrow \emptyset, \mathcal{C} \leftarrow \emptyset, n \leftarrow 0, L \leftarrow \emptyset$ 
2  $\hat{\mathbf{a}} \leftarrow \mathbf{0}_Q, \hat{z} \leftarrow \|\mathbf{y}\|_2^2$ 
3 push  $(L, (\mathcal{C}, \bar{\mathcal{Z}}, \mathcal{Z}, n))$ 
Main loop :
4 while  $(L \neq \emptyset)$  do
5    $(\mathcal{C}, \bar{\mathcal{Z}}, \mathcal{Z}, n) \leftarrow \text{pop}(L)$ 
6   terminal  $\leftarrow$  false
Node evaluation procedure :
7    $(\tilde{\mathbf{a}}, \tilde{z}) \leftarrow \text{solve}(\mathcal{P}_n^f, \mathcal{C}, \bar{\mathcal{Z}}, \mathcal{Z}) \forall f \in \{\mathbf{u}, \mathbf{l}, b\}$ 
Bound procedure :
8   if  $(\tilde{z} \geq \hat{z})$  then // Fathomed by dominance
9     | terminal  $\leftarrow$  true
10   else if  $(\tilde{z} < \hat{z})$  then // Fathomed by optimality
11     | terminal  $\leftarrow$  true,  $\hat{\mathbf{a}} \leftarrow \tilde{\mathbf{a}}, \hat{z} \leftarrow \tilde{z}$ 
12   end
Branch procedure :
13   if  $(\neg \text{terminal} \wedge \text{Card}(\bar{\mathbb{S}}) \neq \emptyset)$  then
14     |  $q \leftarrow \text{argmax}_{i \in \bar{\mathbb{S}}} (\hat{a}_i \mid \hat{a}_i > 0)$ 
15     | // Insert Right and Left children in  $L$ 
16     | push  $(L, (\mathcal{C}, \mathcal{Z} \cup \{q\}, \bar{\mathcal{Z}} \setminus \{q\}, 2n + 2))$ 
17     | push  $(L, (\mathcal{C} \cup \{q\}, \mathcal{Z}, \bar{\mathcal{Z}} \setminus \{q\}, 2n + 1))$ 
18   end
```

---

## The dedicated branch-and-bound: Example with $K = 3$ , $Q = 20$

**Notations :**  $\hat{z}$  the best feasible solution,  $\tilde{z}$  the current solution,  $\delta = \hat{z} - \tilde{z}$

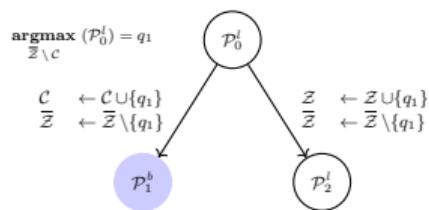
$$\hat{z} = \infty / \tilde{z} = 1.761e - 03$$



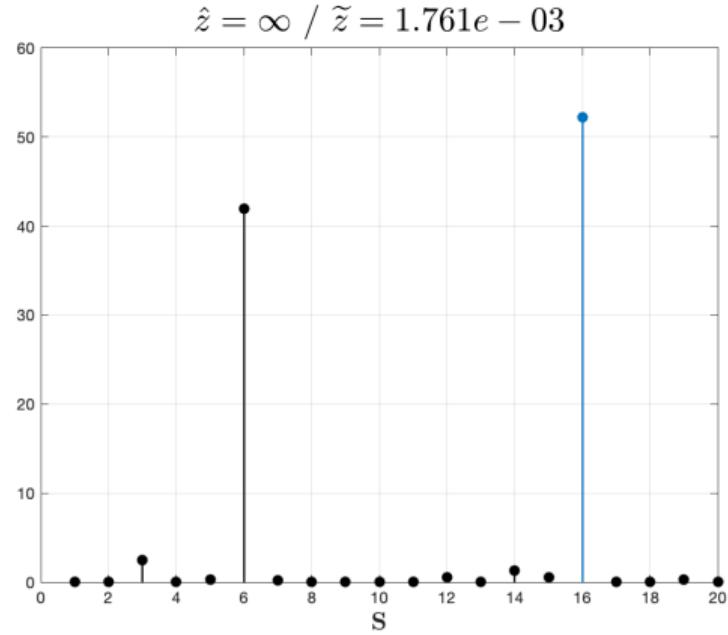
$$\mathcal{C} = \emptyset$$

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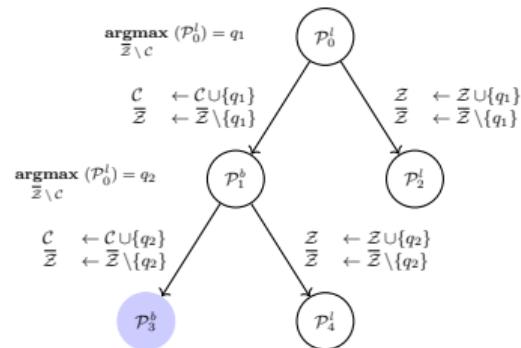


$$\mathcal{C} = \{16\}$$

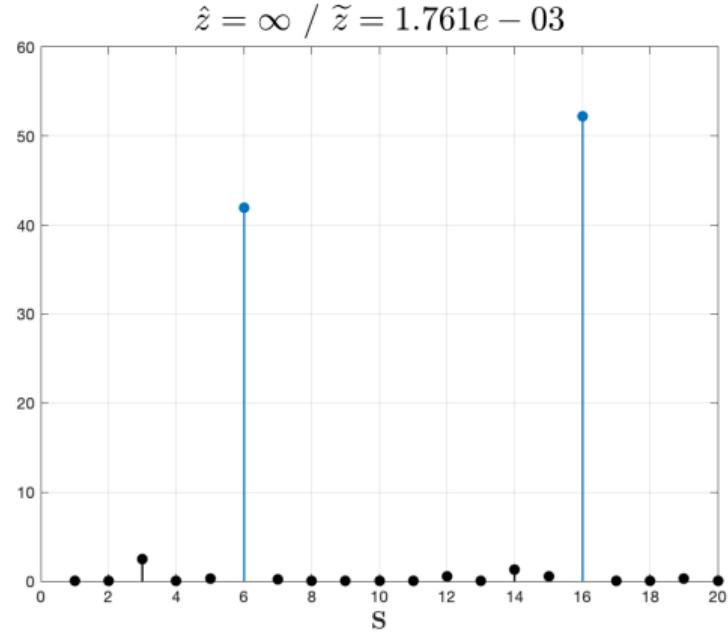


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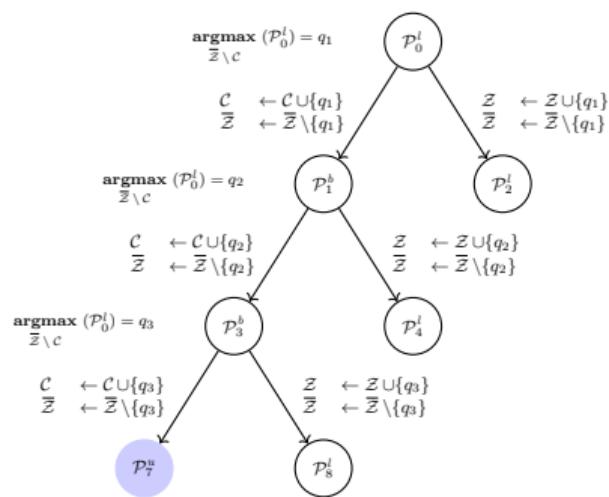


$$\mathcal{C} = \{16, 6\}$$

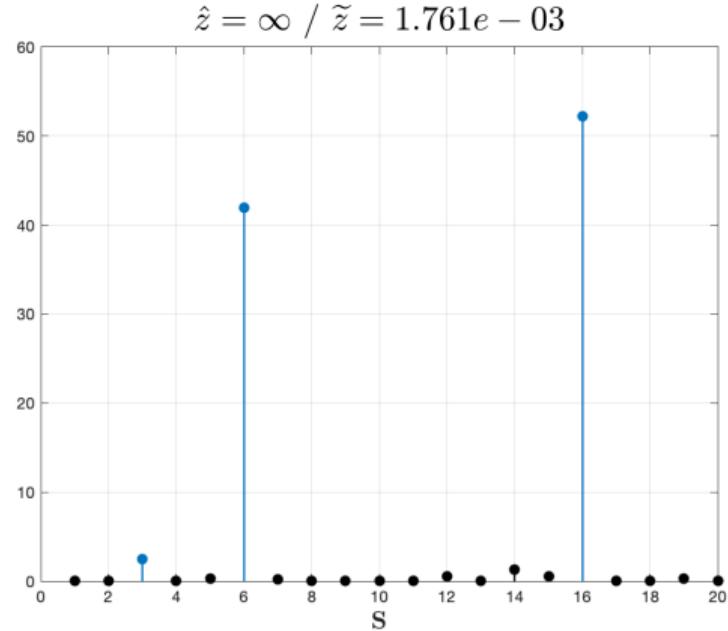


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**Notations :**  $\hat{z}$  the best feasible solution,  $\tilde{z}$  the current solution,  $\delta = \hat{z} - \tilde{z}$

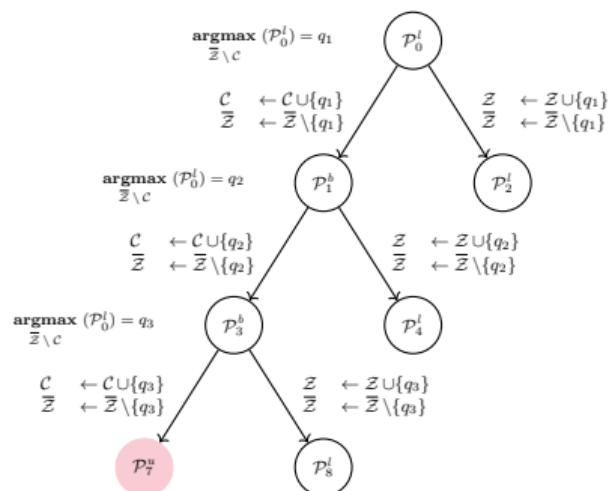


$$\mathcal{C} = \{16, 6, 3\} \quad \wedge \quad \text{Card}(\mathcal{C}) = K$$

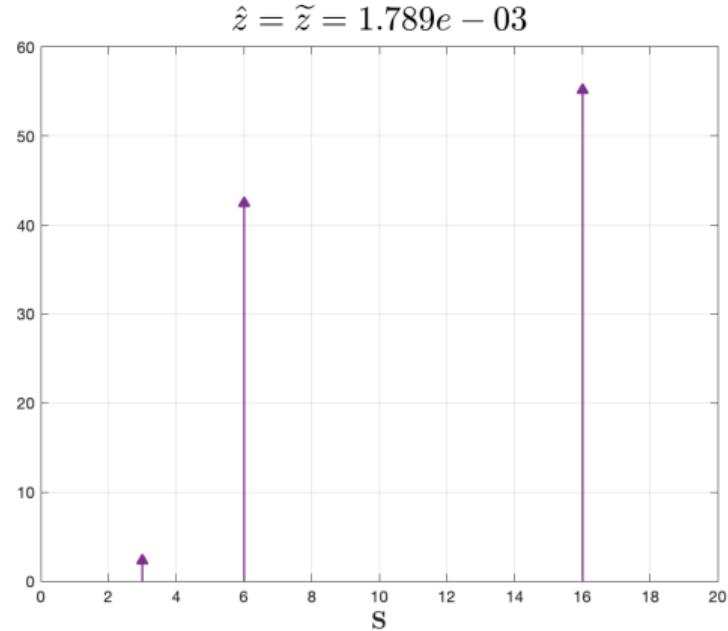


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**Notations :**  $\hat{z}$  the best feasible solution,  $\tilde{z}$  the current solution,  $\delta = \hat{z} - \tilde{z}$

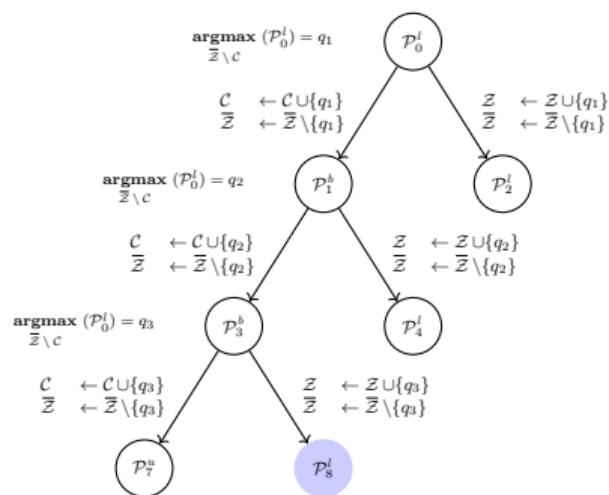


$$\mathcal{C} = \{16, 6, 3\}$$

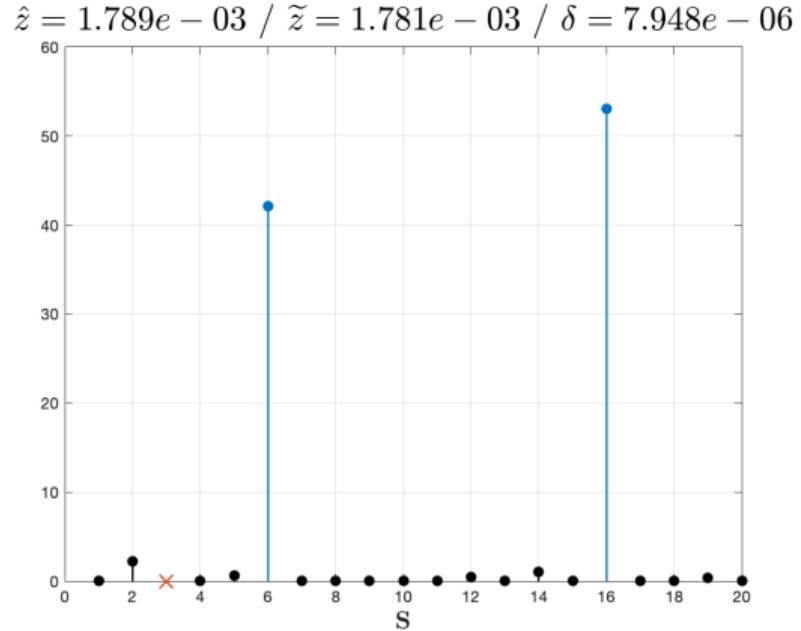


# The dedicated branch-and-bound: Example with $K = 3$ , $Q = 20$

**Notations :**  $\hat{z}$  the best feasible solution,  $\tilde{z}$  the current solution,  $\delta = \hat{z} - \tilde{z}$

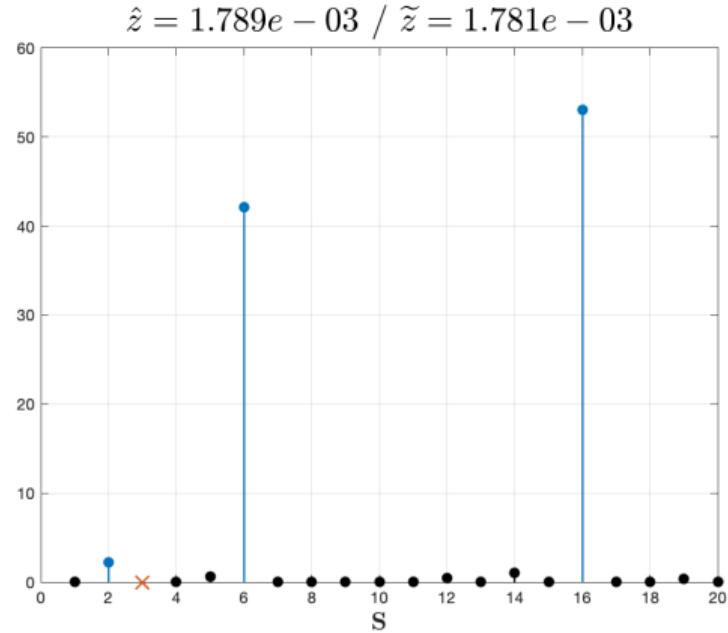
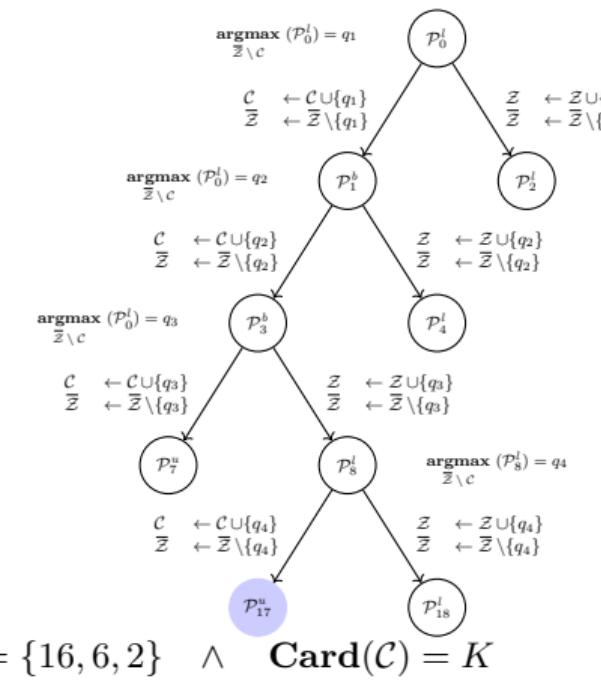


$$\mathcal{C} = \{16, 6\}$$



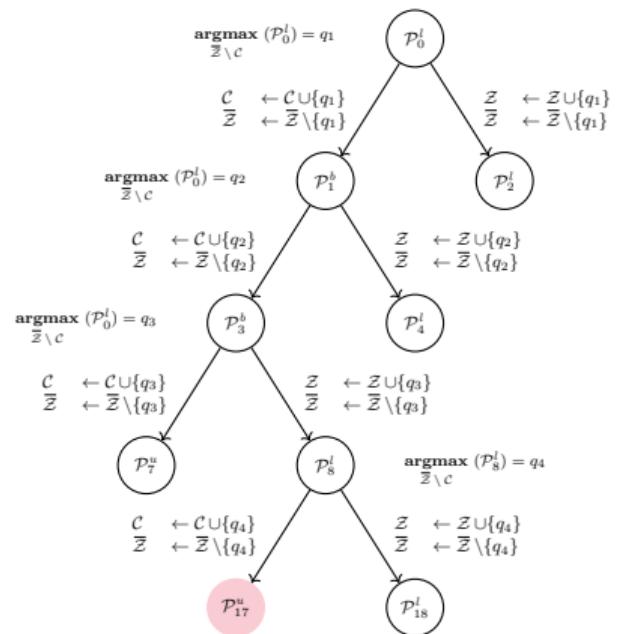
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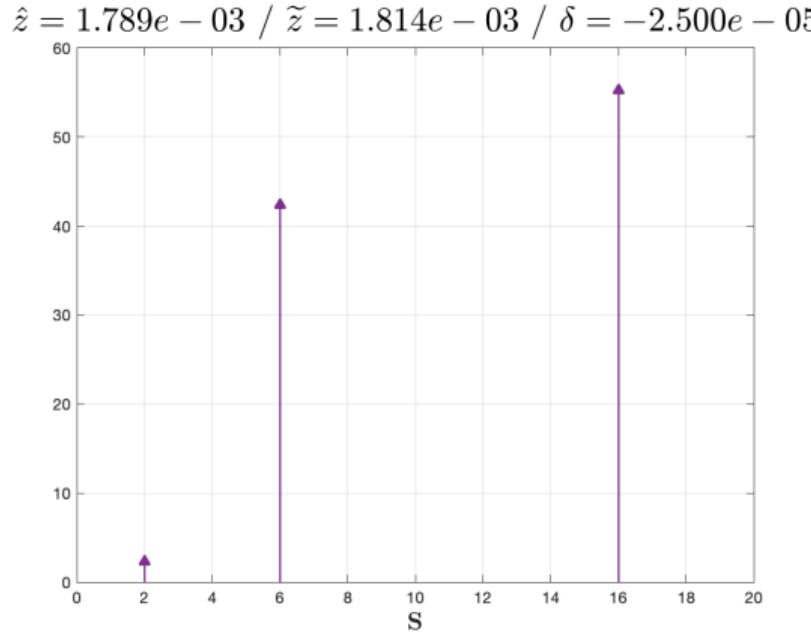


# The dedicated branch-and-bound: Example with $K = 3$ , $Q = 20$

**Notations :**  $\hat{z}$  the best feasible solution,  $\tilde{z}$  the current solution,  $\delta = \hat{z} - \tilde{z}$

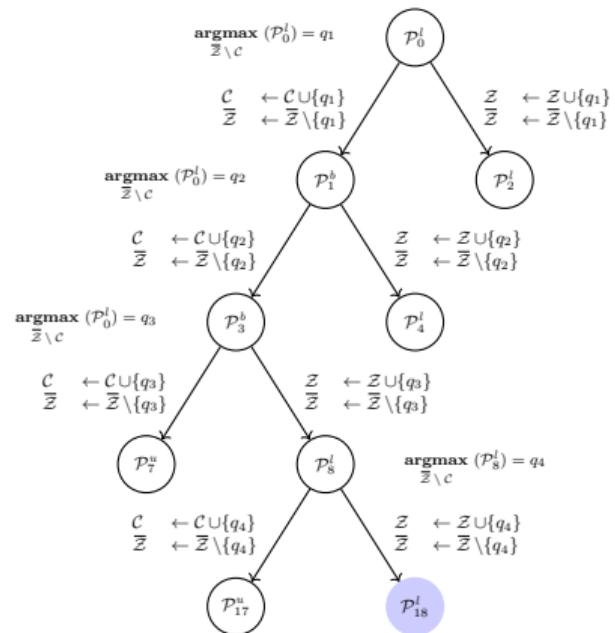


$$\mathcal{C} = \{16, 6, 2\}$$

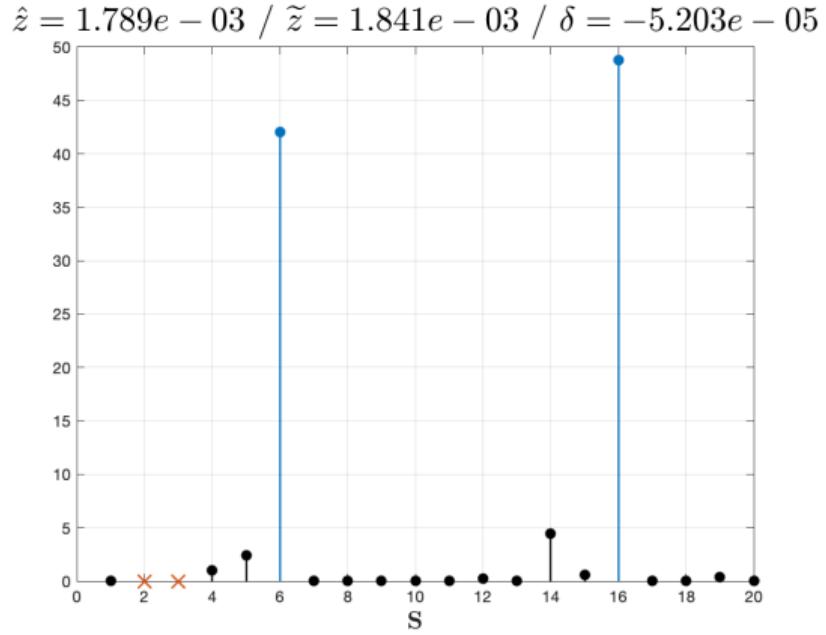


# The dedicated branch-and-bound: Example with $K = 3, Q = 20$

**Notations :**  $\hat{z}$  the best feasible solution,  $\tilde{z}$  the current solution,  $\delta = \hat{z} - \tilde{z}$

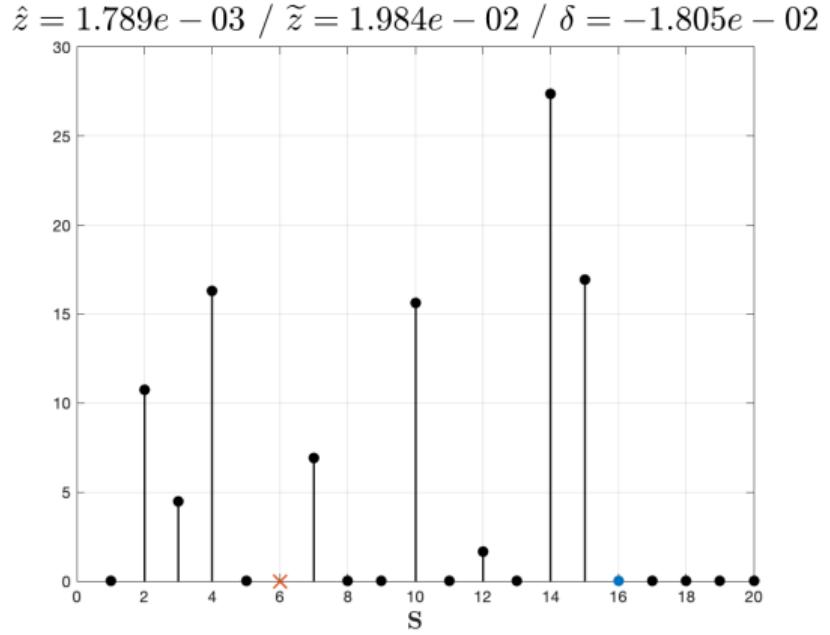
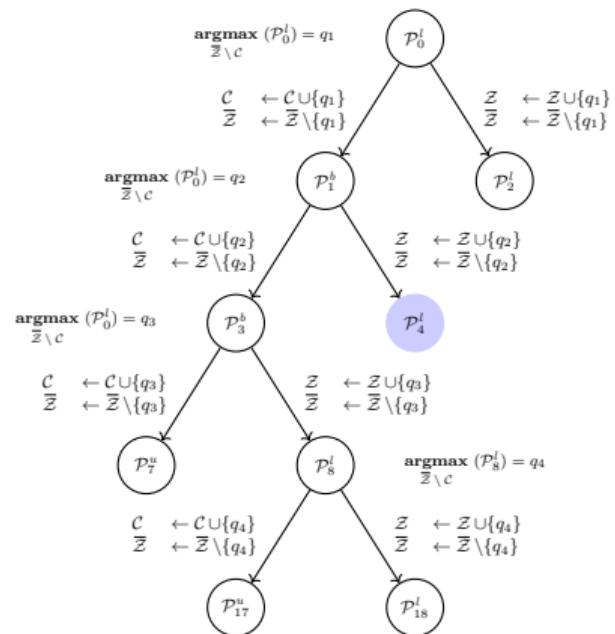


$$\mathcal{C} = \{16, 6\}$$



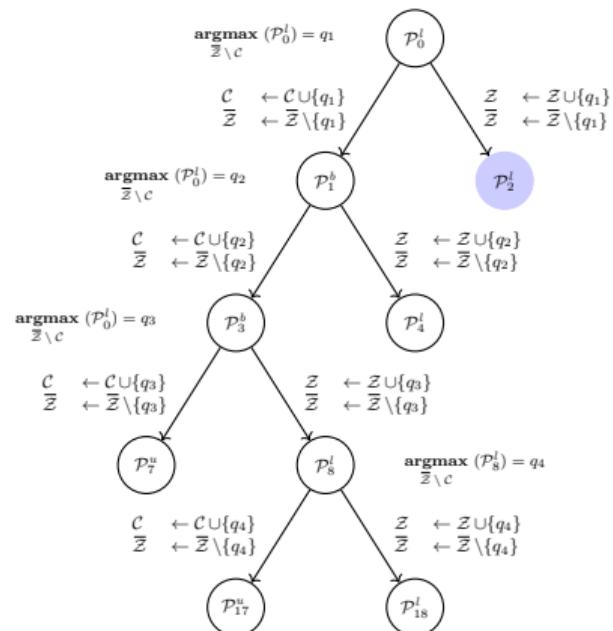
# The dedicated branch-and-bound: Example with $K = 3$ , $Q = 20$

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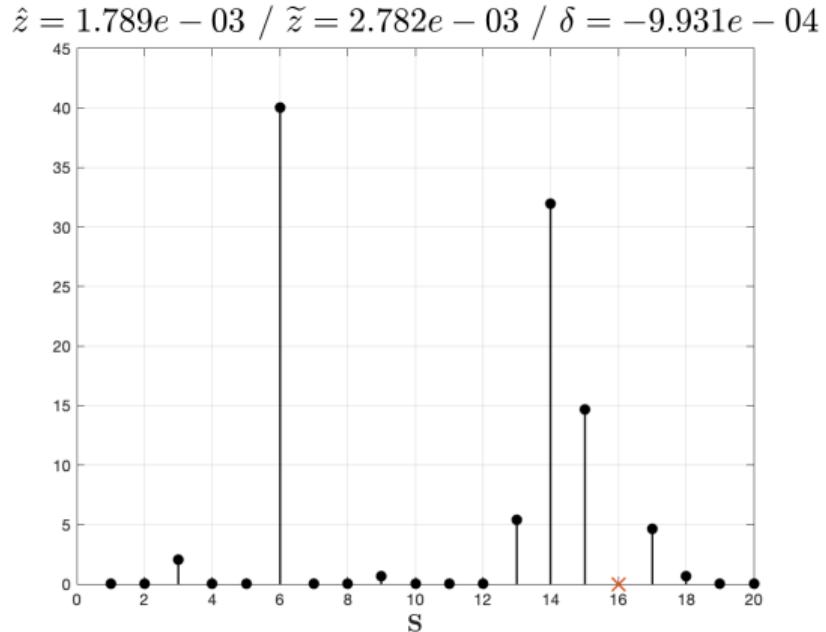


# The dedicated branch-and-bound: Example with $K = 3, Q = 20$

**Notations :**  $\hat{z}$  the best feasible solution,  $\tilde{z}$  the current solution,  $\delta = \hat{z} - \tilde{z}$

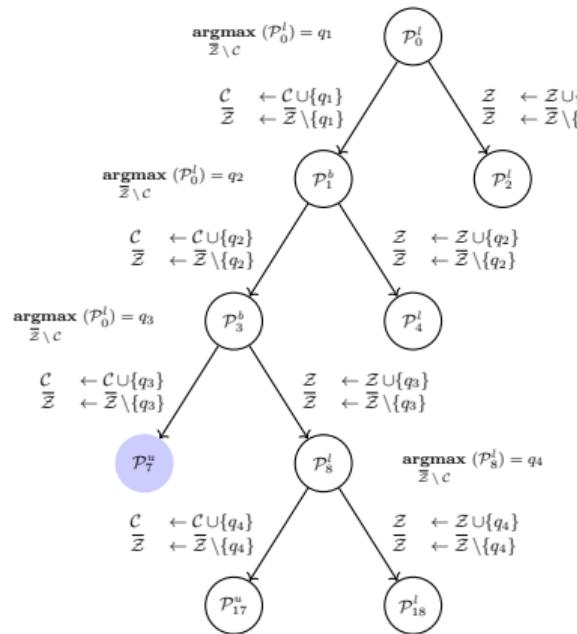


$$\mathcal{C} = \emptyset$$

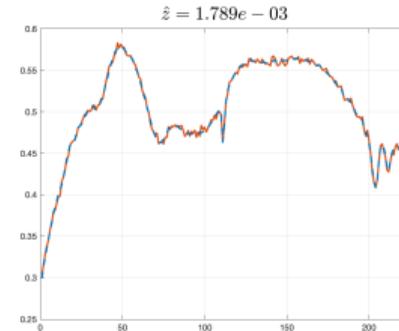
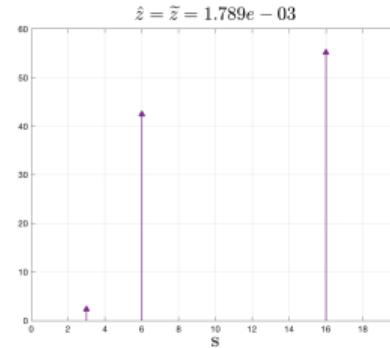


# The dedicated branch-and-bound: Example with $K = 3, Q = 20$

**Notations :**  $\hat{z}$  the best feasible solution,  $\tilde{z}$  the current solution,  $\delta = \hat{z} - \tilde{z}$



$$\mathcal{C} = \{16, 6, 3\}$$



# Table of contents

- ① Assumption, model and definitions
- ② Branch-and-bound algorithm for non-OR community
- ③ Mathematical development and dedicated branch-and-bound
- ④ Some experiments and results
- ⑤ Conclusion



Figure: Source : South Park - Season 18 (2014)

## USGS Digital Spectral Libraries

- $Q = 498$  pure spectral signatures (Minerals, Vegetation, Manmade materials, ...)
- $N_\lambda = 224$  samples and the wavelength coverage is  $[0.3, 2.7] \text{ } \mu\text{m}$

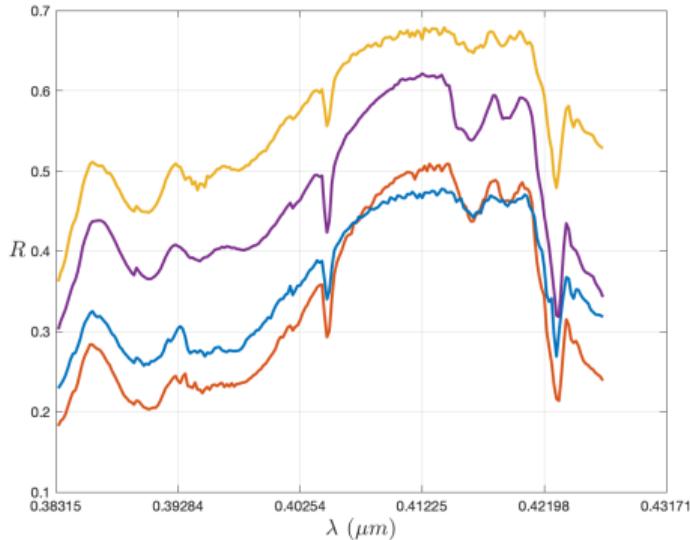


Figure: USGS atoms Calcite : AMX7, AMX18, AMX6, AMX43

# Simulated problems on USGS spectral library

## Instances generation protocol

Two sets of designed problems such as:

Number of atoms:  $Q \in \{20, 50, 100, 200, 300, 400, 498\}$ ;

Sparsity level:  $\hat{K} \in \llbracket 2, 6 \rrbracket$ ;

Some noise:  $\text{SNR} \in \{40, 45, 50, 55, 60, \infty\}$  dB;

A minimum threshold: on the abundances  $\tau = 0.1$ ;

Permutations of  $\mathbf{S}$ : 20.

## Investigated methods

Time comparison:

**B&B**: our branch-and-bound with qpOASES solver [Ferreau et al., 2014] (C++)

**MIP**: using IBM Cplex solver (C++)

Quality comparison:

**SDA**: An iterative deflation algorithm [Greer, 2011] (Matlab)

**$\hat{K}$ -FCLS**: Two-phase algorithm using IBM Cplex solver (Matlab)

# Simulated problems on USGS - Time comparison

SNR = $\infty$		B&B	MIP	Ratio
$Q = 20$	$\hat{K} = 2$	7,59e-04	8,23e-03	0,092
	$\hat{K} = 4$	1,45e-03	6,17e-03	0,234
	$\hat{K} = 6$	2,38e-03	6,70e-03	0,356
$Q = 100$	$\hat{K} = 2$	1,70e-02	7,63e-02	0,223
	$\hat{K} = 4$	1,86e-02	7,16e-02	0,26
	$\hat{K} = 6$	3,64e-02	7,33e-02	0,497
$Q = 498$	$\hat{K} = 2$	4,17e-01	6,95	0,06
	$\hat{K} = 4$	1,03	9,28	0,11
	$\hat{K} = 6$	1,93	1,91e+01	0,1

SNR = 60dB		B&B	MIP	Ratio
$Q = 20$	$\hat{K} = 2$	6,46e-04	7,36e-03	0,088
	$\hat{K} = 4$	1,45e-03	8,19e-03	0,177
	$\hat{K} = 6$	2,17e-03	8,17e-03	0,265
$Q = 100$	$\hat{K} = 2$	5,39e-03	7,61e-02	0,071
	$\hat{K} = 4$	1,47e-02	7,68e-02	0,192
	$\hat{K} = 6$	2,57e-02	1,63e-01	0,158
$Q = 498$	$\hat{K} = 2$	2,79e-01	2,14	0,131
	$\hat{K} = 4$	2,77	2,99	0,926
	$\hat{K} = 6$	8,97	4,75	1,889

SNR = 50dB		B&B	MIP	Ratio
$Q = 20$	$\hat{K} = 2$	5,76e-04	8,97e-03	0,064
	$\hat{K} = 4$	1,15e-03	3,21e-02	0,036
	$\hat{K} = 6$	1,64e-03	9,03e-03	0,182
$Q = 100$	$\hat{K} = 2$	4,55e-03	9,41e-02	0,048
	$\hat{K} = 4$	1,39e-02	7,67e-02	0,181
	$\hat{K} = 6$	7,49e-02	1,84e-01	0,406
$Q = 498$	$\hat{K} = 2$	5,29e-01	2,88	0,184
	$\hat{K} = 4$	3,11e+01	1,74e+01	1,789
	$\hat{K} = 6$	3,12e+02	1,51e+02	2,062

SNR = 40dB		B&B	MIP	Ratio
$Q = 20$	$\hat{K} = 2$	6,91e-04	1,40e-02	0,049
	$\hat{K} = 4$	1,37e-03	1,01e-02	0,136
	$\hat{K} = 6$	2,18e-03	9,71e-03	0,225
$Q = 100$	$\hat{K} = 2$	7,61e-03	1,10e-01	0,069
	$\hat{K} = 4$	5,36e-02	1,35e-01	0,398
	$\hat{K} = 6$	7,35e-01	4,18e-01	1,760
$Q = 498$	$\hat{K} = 2$	7,95	4,91	1,619
	$\hat{K} = 4$	4,39e+02	2,39e+02	1,834
	$\hat{K} = 6$	9,08e+02	7,52e+02	1,208

- The exact method can be used to solve  $\ell_0$ -SU problems
- The ratio of execution times seems to be favorable to our dedicated approach, except for the most difficult problems

## Simulated problems on USGS - Quality comparison

**Metric** Exact Recovery Ratio (as %) :  $\text{ERR} := (\text{supp}(\hat{\mathbf{a}}) \cap \text{supp}(\mathbf{a})) / \hat{K}$

SNR = $\infty$		B&B	SDA	$\hat{K}$ -FCLS
$Q = 20$	$\hat{K} = 2$	100	100	100
	$\hat{K} = 4$	100	100	100
	$\hat{K} = 6$	100	100	100
$Q = 100$	$\hat{K} = 2$	100	100	100
	$\hat{K} = 4$	100	100	100
	$\hat{K} = 6$	100	100	100
$Q = 498$	$\hat{K} = 2$	100	100	100
	$\hat{K} = 4$	100	100	100
	$\hat{K} = 6$	100	100	100

SNR = 60dB		B&B	SDA	$\hat{K}$ -FCLS
$Q = 20$	$\hat{K} = 2$	100,0	100,0	100,0
	$\hat{K} = 4$	100,0	100,0	100,0
	$\hat{K} = 6$	100,0	100,0	100,0
$Q = 100$	$\hat{K} = 2$	100,0	100,0	100,0
	$\hat{K} = 4$	100,0	100,0	100,0
	$\hat{K} = 6$	100,0	100,0	99,2
$Q = 498$	$\hat{K} = 2$	100,0	100,0	100,0
	$\hat{K} = 4$	100,0	100,0	100,0
	$\hat{K} = 6$	100,0	99,6	98,3

SNR = 50dB		B&B	SDA	$\hat{K}$ -FCLS
$Q = 20$	$\hat{K} = 2$	100,0	100,0	100,0
	$\hat{K} = 4$	100,0	100,0	100,0
	$\hat{K} = 6$	100,0	100,0	100,0
$Q = 100$	$\hat{K} = 2$	100,0	100,0	100,0
	$\hat{K} = 4$	100,0	100,0	100,0
	$\hat{K} = 6$	100,0	99,6	97,9
$Q = 498$	$\hat{K} = 2$	100,0	98,8	97,5
	$\hat{K} = 4$	100,0	98,1	91,9
	$\hat{K} = 6$	97,1	91,7	89,6

SNR = 40dB		B&B	SDA	$\hat{K}$ -FCLS
$Q = 20$	$\hat{K} = 2$	100,0	100,0	100,0
	$\hat{K} = 4$	100,0	100,0	100,0
	$\hat{K} = 6$	98,8	99,2	97,1
$Q = 100$	$\hat{K} = 2$	100,0	98,8	97,5
	$\hat{K} = 4$	100,0	94,4	92,5
	$\hat{K} = 6$	95,0	92,1	87,9
$Q = 498$	$\hat{K} = 2$	100,0	93,8	86,3
	$\hat{K} = 4$	85,6	76,9	65,0
	$\hat{K} = 6$	63,8	55,0	52,1

- Giving time to exactly solve the  $\ell_0$ -SU is quite interesting !

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- ④ Some experiments and results
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## Conclusion - Main perspectives

To work with (semi)real datasets: Collaboration with Lucas Drumetz (IMT Atlantique)

- **Unsupervised SU;**
- The dictionary, composed of  $Q = 15$  spectra, is learned from a data set;
- **Teaser**
  - Branch-and-bound algorithm is **very promising** in regards to **computation time**;
  - We are in a position to show **the interest of exact optimization**;
  - We have some problems with the **interpretability** of the data in the case of **high correlated** dictionary.

To publish the paper: Ongoing!

To implement other OR stuffs in the current branch-and-bound framework;

To tackle other specific problems: e.g. structured sparsity, ...

That's all folks!

Thank you for your attention

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